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clips? AÂill install. â€¢ â€¢ â€¢ â€¢ â€¢ â€¢ Coupon code for apple music: man02 â€¢ â€¢ â€¢ â€¢ â€¢ Programs to
load rar files:Q: conditional allocation of memory in a multithreaded environment In a multi-threaded environment,
say if a thread is able to fetch data from a separate thread, i.e. fetchData(thread_id) and returns with data, why do
we need to allocate a memory for it? I have read the article in Stanford University (on ways to use shared mutexes)
which clearly says that we need to create a shared memory segment for one mutex. This article does not try to
allocate memory for a single mutex. If not directly, is there any way we can control memory allocation for mutexes?
A: In a multi-threaded environment, say if a thread is able to fetch data from a separate thread, i.e.
fetchData(thread_id) and returns with data, why do we need to allocate a memory for it? You shouldn't and you
don't, unless of course fetchData() returns a pointer to a dynamically allocated object. It does not suggest that
fetchData() allocates a memory for a shared mutex. That's correct. In fact, it doesn't use any shared memory. The
article clearly says that we need to create a shared memory segment for one mutex. That's correct. This article

